



Fault Injection with a new flavor: Memetic Algorithms make a difference

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Outline

Introduction

Preliminaries

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Introduction

- A fault injection (FI) attack is successful if after exposing the device to a specially crafted external interference, it shows an unexpected behavior exploitable by the attacker.
- Insertion of signals has to be precisely tuned for the fault injection to succeed.
- Finding the correct parameters for a successful FI can be considered as a search problem where one aims to find, within minimum time, the parameter configurations which result in a successful fault injection.
- The search space is typically too large to perform an exhaustive search.



Goal

- Use heuristics to find search space parameters that lead to successful attack.
- Use genetic algorithm (GA) and local search (LS), combine them into a memetic algorithm (MA).
- Conduct small number of measurements: 250 for every experiment.
- Perform voltage glitching.
- **Two scenarios:**



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- **Two scenarios:**
 - Finding faults in minimal number of measurements.
 - Characterizing the parameter space, again in a minimal number of measurements.



Smart card details

- Based on ATMega163+24C256 IC, realized in CMOS technology.
- Cards do not deploy any side-channel or fault injection countermeasure.
- We attack a vulnerable PIN authentication mechanism.
- Our approach makes no assumptions on the software that runs on the smart card.



Smart card details

```
for (i = 0; i < 4; i++)
{
    if (pin[i] == input[i])
        ok_digits++;
}
if (ok_digits == 4) //LOCATION FOR ATTACK
    respond_code(0x00, SW_NO_ERROR_msb, SW_NO_ERROR_lsb);
else
    respond_code(0x00, 0x69, 0x85);
```


Verdict classes

- FI testing equipment can output only verdict classes that correspond to successful measurements.
- Several possible classes for classifying a single measurement:
 - ① NORMAL: smart card behaves as expected and the glitch is ignored
 - ② RESET: smart card resets as a result of the glitch
 - ③ MUTE: smart card stops all communication as a result of the glitch
 - ④ INCONCLUSIVE: smart card responds in a way that cannot be classified in any other class
 - ⑤ SUCCESS: smart card response is a specific, predetermined value that does not happen under normal operation



Search space parameters

- We divide search space parameters into two groups.
- The first group consists of parameters that we influence with an external search space algorithm
- The second group consists of parameters that we leave for fault injection framework to set randomly.
- First group include:
 - Glitch length
 - Glitch voltage
 - Glitch offset
- Those parameters define the electrical effect on the target.
- Second group consists of wait cycles and number of glitch cycles parameters.



Approach

- Looking for spots that lead to the successful FI can be considered as an optimization problem.
- We want to find as much “good” spots as possible in the minimal amount of time.
- Recall, there are two scenarios of interest.
- The first one is finding as many successful parameter combinations as possible.
- In this scenario, we can expect that more attempts should be made with parameter values that resemble those that led to a fault.



Approach

- The second one aims to map the parameter space into regions with the same behavior outcome of the smart card.
- We expect that the parameter combinations that result in the same behavior form regions in the search space which are adjacent to regions with different target behavior.



Genetic algorithm

- GA belongs to a subclass of evolutionary algorithms where the elements of the search space are arrays of elementary types.
- We customize the standard version of GA:
 - Map verdict classes to fitness values.
 - Give higher values to verdict classes that are of a bigger importance.
 - For NORMAL class we give the value 1, RESET/MUTE and INCONCLUSIVE classes we consider the same and we give them a value 2, for SUCCESS class we give a value 3.
 - New operator: local crossover.

Genetic algorithm

Input: $crx_count = 0$, $mut_count = 0$

- 1: **repeat**
 - 2: select first parent
 - 3: **if** first parent of SUCCESS class **then**
 - 4: try to find matching second parent
 - 5: **else**
 - 6: try to find second parent of different class
 - 7: **end if**
 - 8: perform crossover (depending on parent classes)
 - 9: copy child to new generation
 - 10: $crx_count = crx_count + 1$
 - 11: **until** $p_c * N < crx_count$
 - 12: **repeat**
 - 13: select random individuals for tournament
 - 14: copy best of tournament to new generation
 - 15: $mut_count = mut_count + 1$
 - 16: **until** $(1 - p_c) * N < mut_count$
 - 17: perform mutation on new generation with probability p_m
 - 18: evaluate population
-
-



Tabu search

- There exist only a few different verdict classes.
- We do not want to test the same measurements more than once.
- We use a technique from Tabu Search (TS) optimization method.
- TS declare certain solution candidates that have already been visited as *tabu* and therefore not to be visited again.
- We do not use all functionalities from TS.



Local search

- Local search (LS) works on a single solution and generally transcend only to neighbors of the current solution.
- We use one version of the divide-and-conquer algorithm where each new solution is located in the middle of parent solutions (binary search).
- Define distance metrics:
 - **Euclidean distance** between two points \vec{a} and \vec{b} in an n -dimensional space is equals $d(\vec{a}, \vec{b}) = \sqrt{\sum_{i=1}^n (a_i - b_i)^2}$.
 - **Manhattan distance** between two points is the sum of absolute differences of their Cartesian coordinates and it equals $d(\vec{a}, \vec{b}) = \sum_{i=1}^n |a_i - b_i|$.

First scenario

- Compare with random search and exhaustive search.

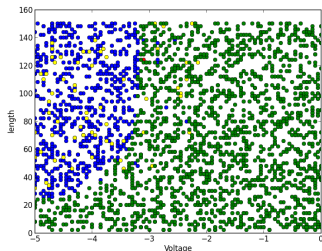


Figure: Random search, 2 500 measurements

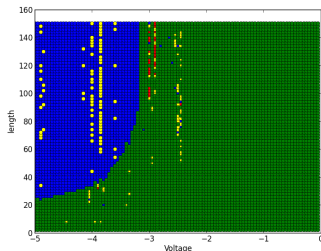


Figure: Exhaustive search, 7 500 measurements

First scenario

- We conduct several runs of different algorithm versions and then we present averaged values.
- Columns Normal, Reset and Success show average number of NORMAL, RESET/MUTE and SUCCESS measurements.

| Algorithm | Normal (%) | Reset (%) | Success (%) |
|---------------------|------------|-----------|-------------|
| GA+TS | 58.08 | 39.97 | 1.94 |
| GA+TS+LS, Euclidean | 55.29 | 41.87 | 2.84 |
| GA+TS+LS, Manhattan | 62.76 | 36.45 | 0.78 |

Second scenario

- Here, we are not interested in SUCCESS points, we treat them as RESET/MUTE.
- We are looking for phase transitions.

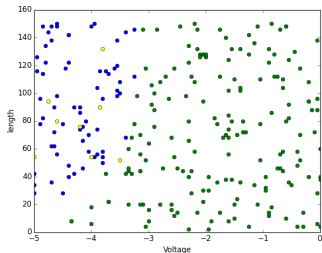


Figure: Random search

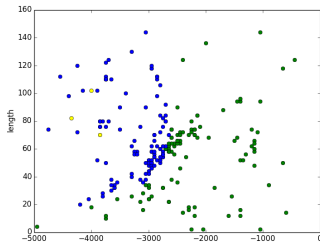


Figure: GA + TS

Second scenario

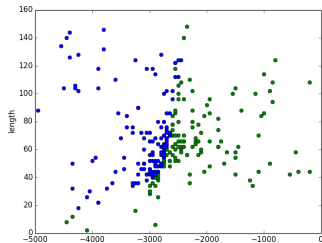


Figure: GA + TS + LS, Manhattan

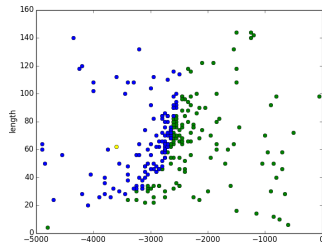


Figure: GA + TS + LS, Euclidean



Conclusion

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- Our experiments with the MA show that one can successfully find faults with a limited number of measurements.
- Additionally, we can characterize interesting search space regions.
- We do not claim this is the best possible method for finding FI search space parameters.



Future work

- Explore more heuristics.



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Future work

- Explore more heuristics.
- Compare with previous works.
- Experiment with smart cards that have implemented countermeasures.
- Apply it to other glitching scenarios, like EMFI.



Questions

Thank you for your attention.

Questions?